PAY DIFFERENTIAL 104 PARK MAINTENANCE CHIEF III DIFFERENTIAL - EXCLUDED EMPLOYEES

Effective: 07/1/98

	CLASS		
CLASS TITLE	CODE	CB/ID	DEPARTMENT
Park Maintenance Chief III	9918	S12	Department of Parks and Recreation

RATE	EARNINGS ID
2.5%	8MC1
5%	8MC2
7.5%	8MC3
10%	8MC4
above the top salary step for the class.	

CRITERIA

- The Park Maintenance Chief III incumbent assigned to the Headquarters Technical Services
 Program Manager position, with statewide responsibility for the department's maintenance
 program, shall be eligible for this differential upon certification that the employee meets or
 exceeds performance standards.
- The differential shall terminate upon the employee's transfer or reassignment to a nonqualifying assignment except that an employee transferring to a nonqualifying position may retain any differential salary up to the maximum of the class.
- The employee receiving this differential must be evaluated at least once in a 12-month period and be certified as meeting or exceeding performance criteria.
- To compute the appointment salary rate upon movement to another classification in State service, the salary of an employee receiving compensation under this pay differential shall be based on his/her combined salary rate, which shall include base salary plus the differential, but not to exceed the maximum salary rate of the new class.
- Upon appointment to a position qualifying for this differential, the employee shall receive not less than a 5 percent salary increase and may receive up to a 10 percent increase (not to exceed the top step of the differential). However, no employee in a qualifying position may receive more than a 10 percent increase in any 12-month period.

IF APPLICABLE, SHOULD PAY DIFFERENTIAL BE:		
PRO RATED	Yes	
SUBJECT TO QUALIFYING PAY PERIOD	No	
ALL TIME BASES AND TENURE ELIGIBLE	Yes	
SUBJECT TO PERS DEDUCTION	Yes	

INCLUSION IN RATE TO CALCULATE THE FOLLOWING BENEFIT PAY		
OVERTIME	No	
IDL	Yes	
EIDL	Yes	
NDI	Yes	
LUMP SUM VACATION	Yes	
LUMP SUM SICK	Yes	
LUMP SUM EXTRA	No	